## **MUSICAL OBJECTS**

Ages: 11-16 ετών

Number of students: 20-25

**STEAM subject:** Music, Computer Science, Technology, Physics (electricity)

**Key Question**: If music were objects, how would they be?

## **Summary**

In this workshop, students will research the types of music they like, the factors that differentiate them and the ones that characterize them. Using their imagination, Makey Makey microcontrollers, Scratch and simple materials they will make their own interactive objects that will represent the kind of music of their choice.